

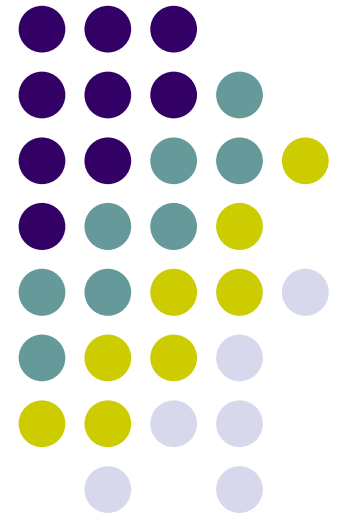
Abstract-Value Slicing

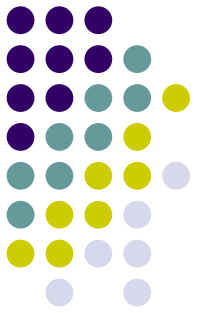
(Goal-Directed Weakening of Abstract Interpretation Results)

Sunae Seo

2008. 1. 31

SIGPL winter school

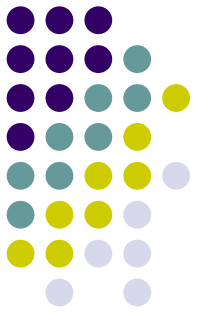




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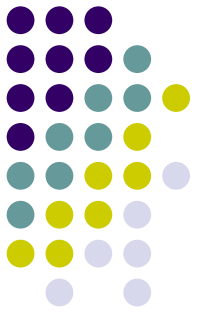
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- A little bit deeper
 - Abstract interpretation
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 - Designing back-tracers
- Experiments
- Conclusion and discussion

Problem



- AI results are often unnecessarily informative
 - AI computes program invariants as strong as possible.
 - Verification of a program usually does not require the whole AI results.
 - Our experiments show that 63%-84% of the results were not needed for the intended verification.
 - Constructing a compact program proof is tackled by those big AI results.

Simple Example: Parity Analysis



- code: $x:=1; y:=2x$

- AI results:

$$\boxed{x \rightarrow \top, y \rightarrow \top} \quad x:=1; \quad \boxed{x \rightarrow \text{odd}, y \rightarrow \top} \quad y:=2x \quad \boxed{x \rightarrow \text{odd}, y \rightarrow \text{even}}$$

- Verification goal: y is even at the end

- Proof goal: $\frac{\vdots}{\{true\}x:=1; y:=2x\{\exists n. y = 2n\}}$

- Proof candidates:

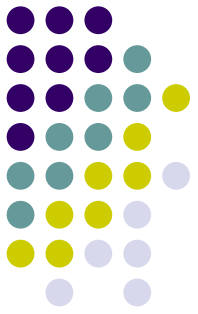
$$\frac{\frac{\nabla_1}{\{true\}x:=1\{\exists m. x=2m+1\}} \quad \frac{\nabla_2}{\{\exists m. x=2m+1\}y:=2x\{\exists n. y=2n\}}}{\{true\}x:=1; y:=2x\{\exists n. y = 2n\}} \quad \frac{\frac{\nabla_3}{\{true\}y:=2x\{\exists n. y=2n\}}}{\{true\}x:=1; y:=2x\{\exists n. y = 2n\}}$$

larger proof smaller proof

- Sufficient AI results:

$$\boxed{x \rightarrow \top, y \rightarrow \top} \quad x:=1; \quad \boxed{x \rightarrow \top, y \rightarrow \top} \quad y:=2x; \quad \boxed{x \rightarrow \top, y \rightarrow \text{even}}$$

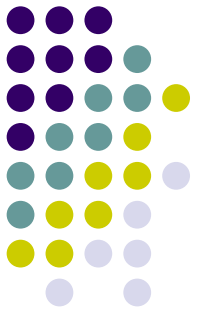
Simple Example



Can program slicing, dependency analysis or any other techniques find this?

No, only abstract-value slicing can do.

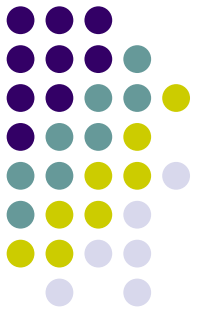
Solution



- We propose an algorithm called Abstract-value Slicing (in short, AVS).
 - AVS filters out unnecessary invariants from AI results.
 - AVS works as a postprocessor to AI.

Example:

Insertion Sort with Zone Analysis



- Insertion sort
- Property to verify: safe array access
- Analysis technique: AI with zone domain

AI results

```
insertion_sort(n, A[1..n])  
int i,j,pivot;
```

true

```
i:=2; j:=0;
```

$(2 \leq i) \wedge (0 \leq j \leq i-2)$

```
while (i<=n) do
```

$(2 \leq i \leq n) \wedge (0 \leq j \leq i-2)$

```
  pivot:=A[i]; j:=i-1;
```

$(2 \leq i \leq n) \wedge (0 \leq j \leq n-1)$

$\wedge (2 \leq n) \wedge (j \leq i-1)$

```
  while (j>=1 and A[j]>pivot) do
```

$(2 \leq i \leq n) \wedge (1 \leq j \leq n-1)$

$\wedge (2 \leq n) \wedge (j \leq i-1)$

```
    A[j+1]:=A[j]; j:=j-1;
```

```
  od;
```

$(2 \leq i \leq n) \wedge (0 \leq j \leq n-1)$

$\wedge (2 \leq n) \wedge (j \leq i-1)$

```
  A[j+1]:=pivot; i:=i+1;
```

```
od
```


AI results

```
insertion_sort(n, A[1..n])  
int i,j,pivot;
```

true

```
i:=2; j:=0;
```

$(2 \leq i) \wedge (0 \leq j \leq i-2)$

```
while (i<=n) do
```

$(2 \leq i \leq n) \wedge (0 \leq j \leq i-2)$

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  pivot:=A[i]; j:=i-1;
```

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$\wedge (2 \leq n) \wedge (j \leq i-1)$

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  while (j>=1 and A[j]>pivot) do
```

$(2 \leq i \leq n) \wedge (1 \leq j \leq n-1)$

$\wedge (2 \leq n) \wedge (j \leq i-1)$

```
    A[j+1]:=A[j]; j:=j-1;
```

```
  od;
```

$(2 \leq i \leq n) \wedge (0 \leq j \leq n-1)$

$\wedge (2 \leq n) \wedge (j \leq i-1)$

```
  A[j+1]:=pivot; i:=i+1;
```

```
od
```

Property to verify

```
insertion_sort(n, A[1..n])  
int i,j,pivot;
```

```
i:=2; j:=0;
```

```
while (i<=n) do
```

```
  pivot:=A[i]; j:=i-1;
```

```
  while (j>=1 and A[j]>pivot) do
```

```
    A[j+1]:=A[j]; j:=j-1;
```

```
  od;
```

```
  A[j+1]:=pivot; i:=i+1;
```

```
od
```

AI results

```
insertion_sort(n, A[1..n])  
int i,j,pivot;
```

true

```
i:=2; j:=0;
```

$(2 \leq i) \wedge (0 \leq j \leq i+2)$

```
while (i<=n) do
```

$(2 \leq i \leq n) \wedge (0 \leq j \leq i-2)$

```
  pivot:=A[i]; j:=i-1;
```

$(2 \leq i \leq n) \wedge (0 \leq j \leq n-1)$
 $\wedge (2 \leq n) \wedge (j \leq i-1)$

```
  while (j>=1 and A[j]>pivot) do
```

$(2 \leq i \leq n) \wedge (1 \leq j \leq n-1)$
 $\wedge (2 \leq n) \wedge (j \leq i-1)$

```
    A[j+1]:=A[j]; j:=j-1;
```

```
  od;
```

$(2 \leq i \leq n) \wedge (0 \leq j \leq n-1)$
 $\wedge (2 \leq n) \wedge (j \leq i-1)$

```
  A[j+1]:=pivot; i:=i+1;
```

```
od
```

Abstract-value slicing

```
insertion_sort(n, A[1..n])  
int i,j,pivot;
```

true

```
i:=2; j:=0;
```

$(2 \leq i)$

```
while (i<=n) do
```

$(2 \leq i \leq n)$

```
  pivot:=A[i]; j:=i-1;
```

$(2 \leq i) \wedge (0 \leq j \leq n-1)$

```
  while (j>=1 and A[j]>pivot) do
```

$(2 \leq i) \wedge (1 \leq j \leq n-1)$

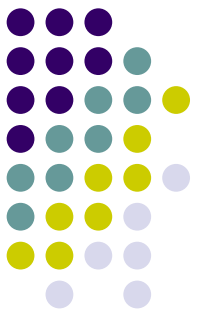
```
    A[j+1]:=A[j]; j:=j-1;
```

```
  od;
```

$(2 \leq i) \wedge (0 \leq j \leq n-1)$

```
  A[j+1]:=pivot; i:=i+1;
```

```
od
```

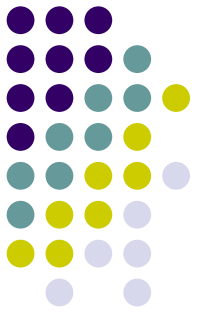


Abstract-value Slicing (1/2)

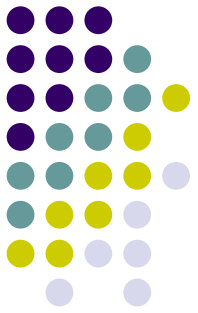
- Abstract-value slicing
 - AVS filters out unnecessary information from AI results
 - Technically, AVS weakens AI result $fixF$, such that
 - sliced AI result f is a conservative solution of AI
- $fixF \sqsubseteq f$
- sliced AI result is still enough to prove the property to verify ϕ

$$f \sqsubseteq \phi$$

Abstract-value Slicing (2/2)



- Two components of AVS
 - Extractor domain with extractor application:
 - is a working space of AVS indicating which information in AI results is necessary
 - Back-tracers for atomic terms
 - specify how AVS treats atomic terms



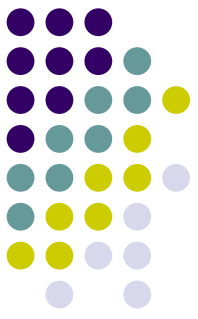
Example: Evenness

- Before AVS
 - AI results

$\boxed{x \rightarrow \top_e, y \rightarrow \top_e} \ y := 2y; \ \boxed{x \rightarrow \top_e, y \rightarrow \text{even}} \ x := 2y; \ \boxed{x \rightarrow \text{even}, y \rightarrow \text{even}} \ y := x \ \boxed{x \rightarrow \text{even}, y \rightarrow \text{even}}$

- Verification goal (initial extractor annotation)

$\boxed{\{\}} \ y := 2y; \ \boxed{\{\}} \ x := 2y; \ \boxed{\{\}} \ y := x \ \boxed{\{y\}}$



Example: Evenness

- Before AVS

- AI results

$\boxed{x \rightarrow \top_e, y \rightarrow \top_e} \ y := 2y; \ \boxed{x \rightarrow \top_e, y \rightarrow \text{even}} \ x := 2y; \ \boxed{x \rightarrow \text{even}, y \rightarrow \text{even}} \ y := x \ \boxed{x \rightarrow \text{even}, y \rightarrow \text{even}}$

- Verification goal (initial extractor annotation)

$\boxed{\{\}} \ y := 2y; \ \boxed{\{\}} \ x := 2y; \ \boxed{\{\}} \ y := x \ \boxed{\{y\}}$

- After AVS

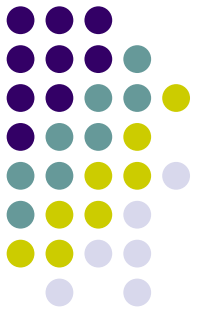
- AVS results

$\boxed{\{\}} \ y := 2y; \ \boxed{\{\}} \ x := 2y; \ \boxed{\{x\}} \ y := x \ \boxed{\{y\}}$

- Sliced AI results

$\boxed{x \rightarrow \top_e, y \rightarrow \top_e} \ y := 2y; \ \boxed{x \rightarrow \top_e, y \rightarrow \top_e} \ x := 2y; \ \boxed{x \rightarrow \text{even}, y \rightarrow \top_e} \ y := x \ \boxed{x \rightarrow \top_e, y \rightarrow \text{even}}$

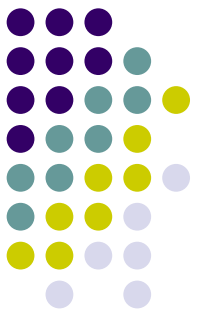
AVS: Extractor Domain \mathcal{E}



- An extractor domain \mathcal{E} is a finite lattice
- An extractor application $\text{ex} : \mathcal{E} \rightarrow \mathcal{A} \rightarrow \mathcal{A}$ is a function, such that

$$\forall e \in \mathcal{E}. a \sqsubseteq \text{ex}(e)(a)$$

- Top of extractor domain means that nothing is necessary among the given AI result.
- Bottom of extractor domain means that all of AI result is necessary.



Example: Evenness

- Before AVS
 - AI results

$$\boxed{x \rightarrow \top_e, y \rightarrow \top_e} \ y := 2y; \quad \boxed{x \rightarrow \top_e, y \rightarrow \text{even}} \ x := 2y; \quad \boxed{x \rightarrow \text{even}, y \rightarrow \text{even}} \ y := x \quad \boxed{x \rightarrow \text{even}, y \rightarrow \text{even}}$$

$$\mathcal{E} \stackrel{\text{def}}{=} \wp(\text{Vars})$$

$$\text{ex}(e)(a) \stackrel{\text{def}}{=} \lambda x. \text{if } x \in e \text{ then } a(x) \text{ else } \top_e$$

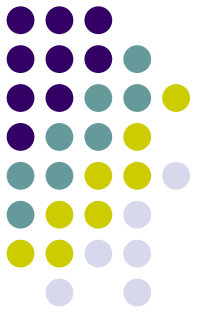
- After AVS
 - AVS results

$$\boxed{\{\}} \ y := 2y; \quad \boxed{\{\}} \ x := 2y; \quad \boxed{\{x\}} \ y := x \quad \boxed{\{y\}}$$

- Sliced AI results

$$\boxed{x \rightarrow \top_e, y \rightarrow \top_e} \ y := 2y; \quad \boxed{x \rightarrow \top_e, y \rightarrow \top_e} \ x := 2y; \quad \boxed{x \rightarrow \text{even}, y \rightarrow \top_e} \ y := x \quad \boxed{x \rightarrow \top_e, y \rightarrow \text{even}}$$

AVS: Back-tracers $(\llbracket t \rrbracket)_{ab}$

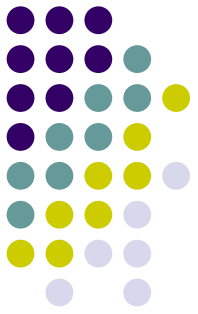


- An extractor transformer for atomic terms
 - Given an atomic term t and two abstract values $a, b \in \mathcal{A}$ satisfying

$$\llbracket t \rrbracket a \sqsubseteq b,$$

- Back-tracer $(\llbracket t \rrbracket)_{ab}$ is a function satisfying

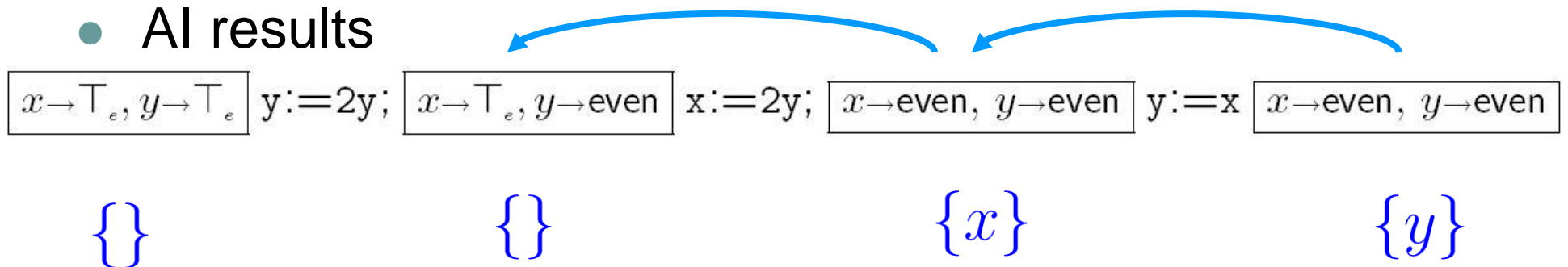
$$\begin{aligned} & (\llbracket t \rrbracket)_{ab} : \mathcal{E} \rightarrow \mathcal{E} \\ & \forall e \in \mathcal{E}. \llbracket t \rrbracket \left(\text{ex}((\llbracket t \rrbracket)_{ab}(e))(a) \right) \sqsubseteq \text{ex}(e)(b) \end{aligned}$$



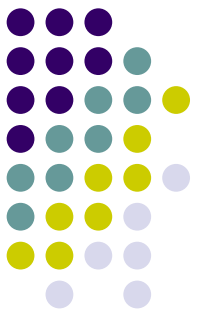
Example: Evenness

- Before AVS

- AI results



$$\begin{aligned} (y := x)_{ab}(e) &\stackrel{\text{def}}{=} \text{if } y \in e \text{ then } (e - \{y\}) \cup \{x\} \text{ else } e \\ (x := 2E)_{ab}(e) &\stackrel{\text{def}}{=} e - \{x\} \end{aligned}$$



Correctness

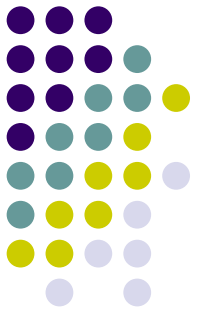
- Proposition

For all $f \in \text{postfix}(F)$ and all $\epsilon \in \Pi_{n \in V} \mathcal{E}$ the slicer $\text{SL}(f, \epsilon)$ terminates, and it outputs ϵ' such that

$\epsilon' \sqsubseteq \epsilon$ ✓ $F(\text{exall}(\epsilon')(f)) \sqsubseteq \text{exall}(\epsilon')(f).$

✓ $f \sqsubseteq \text{exall}(\epsilon')(f) \sqsubseteq \text{exall}(\epsilon)(f)$

$\text{exall}(\epsilon')(f)$ (1) is a correct AI solution;
(2) slices AI results; and
(3) proves the property of interest.

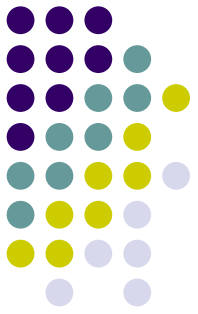


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Abstract Interpretation:

Syntax

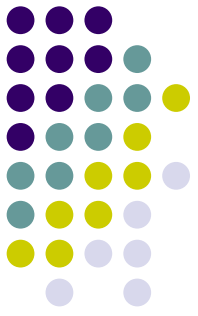


Control-flow graph of a program, (V, E, n_i, n_f, L) :

- V : a node represents a program point.
- E : an edge represents a flow of control.
- n_i, n_f : an initial and a final node.
- L of type $E \rightarrow \text{ATerm}$: a labeling function.

Atomic terms ATerm are either assignments, boolean tests or skip.

Abstract Interpretation: Semantics



AI components:

- Abstract domain, $\mathcal{A} = (A, \sqsubseteq, \perp, \sqcup)$.
- Abstract transfer function for ATerm, $\llbracket - \rrbracket : \text{ATerm} \rightarrow (\mathcal{A} \rightarrow_m \mathcal{A})$.
- A strategy for fixpoint computation.

Abstract interpretation

- Step function F

$$F : \prod_{n \in V} \mathcal{A} \rightarrow_m \prod_{n \in V} \mathcal{A}$$
$$F(f)(n) \stackrel{\text{def}}{=} \begin{cases} a_0 & \text{if } n = n_i \\ \sqcup \{ \llbracket L(mn) \rrbracket (f(m)) \mid mn \in E \} & \text{otherwise} \end{cases}$$

- AI solution $\text{fix}F$: $F(\text{fix}F) \sqsubseteq \text{fix}F$

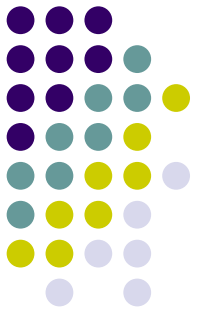
Example: Zone Analysis

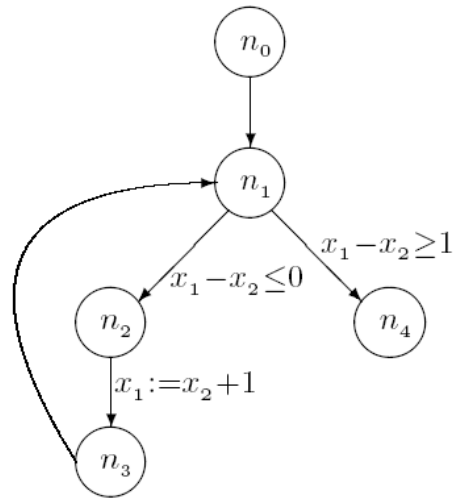
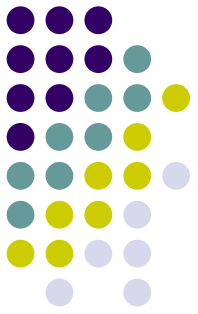
Abstract domain $\mathcal{M} = (M, \sqsubseteq, \perp, \sqcup)$

$$\begin{aligned}
 M &\stackrel{\text{def}}{=} \{a \mid a \text{ is a DBM}\} & a \sqsubseteq a' &\stackrel{\text{def}}{\Leftrightarrow} \forall ij. a_{ij} \leq a'_{ij} \\
 \perp_{ij} &\stackrel{\text{def}}{=} -\infty & [a \sqcup a']_{ij} &\stackrel{\text{def}}{=} \max(a_{ij}, a'_{ij}) \\
 \text{States} &\stackrel{\text{def}}{=} [\{x_1, \dots, x_N\} \rightarrow \text{Ints}] \\
 \gamma(a) &\stackrel{\text{def}}{=} \{\sigma \in \text{States} \mid \forall ij. \sigma[x_0 \rightarrow 0](x_j) - \sigma[x_0 \rightarrow 0](x_i) \leq a_{ij}\}
 \end{aligned}$$

Abstract semantics of atomic terms

$$\begin{aligned}
 \llbracket x_i \leq c \rrbracket a &\stackrel{\text{def}}{=} a[0i \rightarrow \min(a_{0i}, c)] \\
 \llbracket x_i \geq c \rrbracket a &\stackrel{\text{def}}{=} a[i0 \rightarrow \min(a_{i0}, -c)] \\
 \llbracket x_i - x_j \leq c \rrbracket a &\stackrel{\text{def}}{=} a[ji \rightarrow \min(a_{ji}, c)] \\
 \llbracket E \leq E' \rrbracket a &\stackrel{\text{def}}{=} a \quad (\text{for all other inequalities}) \\
 \llbracket x_i := x_i + c \rrbracket a &\stackrel{\text{def}}{=} a[k i \rightarrow (a_{ki} + c), i k \rightarrow (a_{ik} + (-c))]_{0 \leq k (\neq i) \leq N} \\
 \llbracket x_i := x_j + c \rrbracket a &\stackrel{\text{def}}{=} a^*([k i \rightarrow \infty, i k \rightarrow \infty]_{0 \leq k (\neq i) \leq N})[j i \rightarrow c, i j \rightarrow (-c)] \\
 \llbracket x_i := c \rrbracket a &\stackrel{\text{def}}{=} a^*([k i \rightarrow \infty, i k \rightarrow \infty]_{0 \leq k (\neq i) \leq N})[0 i \rightarrow c, i 0 \rightarrow (-c)] \\
 \llbracket x_i := E \rrbracket a &\stackrel{\text{def}}{=} a^*([k i \rightarrow \infty, i k \rightarrow \infty]_{0 \leq k (\neq i) \leq N}) \quad (\text{for all other assignments}) \\
 \llbracket \text{skip} \rrbracket a &\stackrel{\text{def}}{=} a
 \end{aligned}$$





```

n0
n1  while (x1 - x2 <= 0) do
n2    x1 := x2 + 1
n3  od
n4
  
```

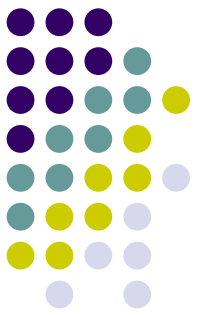
(a) Program

$$n_0 = n_i, n_4 = n_f, a_0 = \left[\begin{array}{c|ccc} & x_0 & x_1 & x_2 \\ \hline x_0 & \infty & 4 & 3 \\ x_1 & -1 & \infty & \infty \\ x_2 & -1 & 0 & \infty \end{array} \right]$$

(b) Entry, Exit Node and Initial Abstract State

	n_0			n_1			n_2			n_3			n_4		
	x_0	x_1	x_2	x_0	x_1	x_2	x_0	x_1	x_2	x_0	x_1	x_2	x_0	x_1	x_2
Analysis result as DBMs	∞	4	3	∞	∞	3	∞	∞	3	∞	∞	3	∞	∞	3
	-1	∞	∞	∞	∞	∞	∞	∞	∞	∞	∞	-1	∞	∞	-1
	-1	0	∞	-1	1	∞	-1	0	∞	-1	1	∞	-1	1	∞
Analysis result as constraints	$1 \leq x_1 \leq 4$ $\wedge 1 \leq x_2 \leq 3$ $\wedge x_1 \leq x_2$			$1 \leq x_2 \leq 3$ $\wedge x_1 \leq x_2 + 1$			$1 \leq x_2 \leq 3$ $\wedge x_1 \leq x_2$			$1 \leq x_2 \leq 3$ $\wedge x_1 = x_2 + 1$			$1 \leq x_2 \leq 3$ $\wedge x_1 = x_2 + 1$		

(c) Analysis Result



Abstract-value Slicing

- AVS components
 - Extractor domain with extractor application
 - Back-tracers for atomic terms
- Abstract-value slicer

- Step function

$$\llbracket P \rrbracket_{fg} : \left(\prod_{n \in V} \mathcal{E} \right) \rightarrow \left(\prod_{n \in V} \mathcal{E} \right)$$

$$\llbracket P \rrbracket_{fg}(\epsilon)(n) \stackrel{\text{def}}{=} \bigsqcap \{ \llbracket L(nm) \rrbracket_{f(n)g(m)}(\epsilon(m)) \mid nm \in E \},$$

- Abstract-value slicer

$$\text{SL} : \left(\text{postfix}(F) \times \prod_{n \in V} \mathcal{E} \right) \rightarrow \left(\prod_{n \in V} \mathcal{E} \right)$$

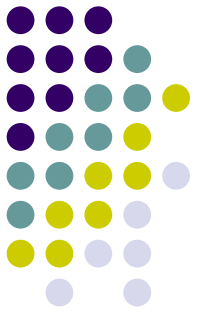
$$\text{SL}(f, \epsilon) \stackrel{\text{def}}{=} \mathbf{let} \ B_f = \lambda \epsilon'. (\epsilon' \sqcap \llbracket P \rrbracket_{ff} \epsilon') \ \mathbf{and}$$

$$\quad k = \min \{ n \mid n \geq 0 \wedge B_f^n(\epsilon) = B_f^{n+1}(\epsilon) \}$$

$$\mathbf{in} \ B_f^k(\epsilon).$$

Example:

Extractor Domain for Zone Analysis



Extractor domain (when $I = \{(i, j) \mid 0 \leq i, j \leq N\}$)

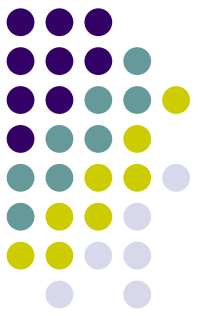
$$\mathcal{E} \stackrel{\text{def}}{=} \langle \wp(I), \supseteq, I, \emptyset, \cap, \cup \rangle$$

Extractor application

$$(\text{ex}_a(e))_{ij} \stackrel{\text{def}}{=} \begin{cases} a_{ij} & \text{if } ij \in e \\ \infty & \text{otherwise.} \end{cases}$$

Example:

Back-tracers for Zone Analysis



$$\begin{aligned}
 \langle x_i \leq c \rangle_{ab}(e) &\stackrel{\text{def}}{=} \text{if } (b_{0i} \geq c) \text{ then } (e - \{kl \mid b_{kl} = \infty\} - \{0i\}) \\
 &\quad \text{else } (e - \{kl \mid b_{kl} = \infty\}) \\
 \langle x_i \geq c \rangle_{ab}(e) &\stackrel{\text{def}}{=} \text{if } (b_{i0} \geq -c) \text{ then } (e - \{kl \mid b_{kl} = \infty\} - \{i0\}) \\
 &\quad \text{else } (e - \{kl \mid b_{kl} = \infty\}) \\
 \langle x_i - x_j \leq c \rangle_{ab}(e) &\stackrel{\text{def}}{=} \text{if } (b_{ji} \geq c) \text{ then } (e - \{kl \mid b_{kl} = \infty\} - \{ji\}) \\
 &\quad \text{else } (e - \{kl \mid b_{kl} = \infty\}) \\
 \langle E \leq E' \rangle_{ab}(e) &\stackrel{\text{def}}{=} e - \{kl \mid b_{kl} = \infty\} \\
 \langle x_i := x_i + c \rangle_{ab}(e) &\stackrel{\text{def}}{=} e - \{kl \mid b_{kl} = \infty\} \\
 \langle x_i := E \rangle_{ab}(e) &\stackrel{\text{def}}{=} \text{if } (\text{hasNegCycle}(a) = \text{true}) \\
 &\quad \text{then edges}(\text{pickNegCycle}(a)) \\
 &\quad \text{else let } e' = (e - \{kl \mid b_{kl} = \infty\} - \{ik, ki \mid 0 \leq k \leq N\}) \\
 &\quad \quad \text{in } \bigcup_{kl \in e'} \left(\text{if } a_{kl} \leq b_{kl} \text{ then } \{kl\} \text{ else edges}(\text{mPath}(a, k, l)) \right) \\
 &\quad \quad \text{(where } E \text{ is either } x_j + c, c, \text{ or a general expression } E, \text{ and} \\
 &\quad \quad \text{edges}(k_0 k_1 \dots k_n) = \{k_0 k_1, k_1 k_2, \dots, k_{n-1} k_n\}.) \\
 \langle \text{skip} \rangle_{ab}(e) &\stackrel{\text{def}}{=} e - \{kl \mid b_{kl} = \infty\}
 \end{aligned}$$

	n_0			n_1			n_2			n_3			n_4			
Initial extractor annotation	{}			{}			{}			{}			{(1,2), (2,1)}			
Abstract interpretation result		x_0	x_1	x_2		x_0	x_1	x_2		x_0	x_1	x_2		x_0	x_1	x_2
	x_0	∞	4	3	x_0	∞	∞	3	x_0	∞	∞	3	x_0	∞	∞	3
	x_1	-1	∞	∞	x_1	∞	∞	∞	x_1	∞	∞	∞	x_1	∞	∞	-1
	x_2	-1	0	∞	x_2	-1	1	∞	x_2	-1	0	∞	x_2	-1	1	∞

(b) Input arguments for abstract-value slicer

	n_0			n_1			n_2			n_3			n_4			
Result extractors from abstract-value slicer	{(2,1)}			{(2,1)}			{}			{(2,1)}			{(1,2), (2,1)}			
Sliced abstract interpretation result		x_0	x_1	x_2		x_0	x_1	x_2		x_0	x_1	x_2		x_0	x_1	x_2
	x_0	∞	∞	∞	x_0	∞	∞	∞	x_0	∞	∞	∞	x_0	∞	∞	∞
	x_1	∞	∞	∞	x_1	∞	∞	∞	x_1	∞	∞	∞	x_1	∞	∞	-1
	x_2	∞	0	∞	x_2	∞	1	∞	x_2	∞	∞	∞	x_2	∞	1	∞

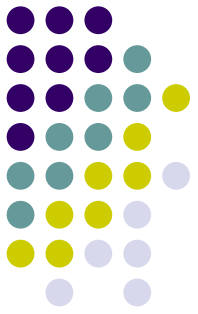
(c) Results from abstract-value slicer

	n_0	n_1	n_2	n_3	n_4
Before slicing	$1 \leq x_1 \leq 4$ $\wedge 1 \leq x_2 \leq 3$ $\wedge x_1 \leq x_2$	$1 \leq x_2 \leq 3$ $\wedge x_1 \leq x_2 + 1$	$1 \leq x_2 \leq 3$ $\wedge x_1 \leq x_2$	$1 \leq x_2 \leq 3$ $\wedge x_1 = x_2 + 1$	$1 \leq x_2 \leq 3$ $\wedge x_1 = x_2 + 1$
After slicing	$x_1 \leq x_2$	$x_1 \leq x_2 + 1$		$x_1 \leq x_2 + 1$	$x_1 = x_2 + 1$

(d) Results as constraints

Designing *Good* Back-tracers:

Best back-tracer construction

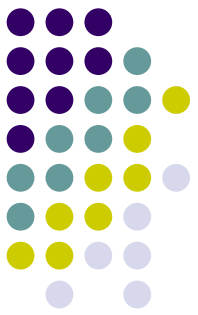


- Best back-tracer construction
 - When the abstract transfer function is join-preserving, the following is the best back-tracer

$$\langle t \rangle_{ab}(e) \stackrel{\text{def}}{=} \bigsqcup \{e_0 \in \mathcal{E} \mid \llbracket t \rrbracket(\text{ex}(e_0)(a)) \sqsubseteq \text{ex}(e)(b)\}.$$

Designing *Good* Back-tracers :

Back-tracers for Zone Analysis



$$\langle x_i \leq c \rangle_{ab}(e) \stackrel{\text{def}}{=} \text{if } (b_{0i} \geq c) \text{ then } (e - \{kl \mid b_{kl} = \infty\} - \{0i\}) \\ \text{else } (e - \{kl \mid b_{kl} = \infty\})$$

$$\langle x_i \geq c \rangle_{ab}(e) \stackrel{\text{def}}{=} \text{if } (b_{i0} \geq -c) \text{ then } (e - \{kl \mid b_{kl} = \infty\} - \{i0\}) \\ \text{else } (e - \{kl \mid b_{kl} = \infty\})$$

$$\langle x_i - x_j \leq c \rangle_{ab}(e) \stackrel{\text{def}}{=} \text{if } (b_{ji} \geq c) \text{ then } (e - \{kl \mid b_{kl} = \infty\} - \{ji\}) \\ \text{else } (e - \{kl \mid b_{kl} = \infty\})$$

$$\langle E \leq E' \rangle_{ab}(e) \stackrel{\text{def}}{=} e - \{kl \mid b_{kl} = \infty\}$$

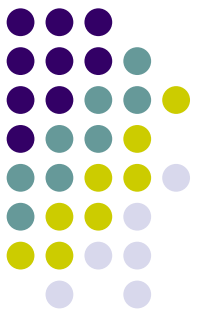
$$\langle x_i := x_i + c \rangle_{ab}(e) \stackrel{\text{def}}{=} e - \{kl \mid b_{kl} = \infty\}$$

$$\langle x_i := E \rangle_{ab}(e) \stackrel{\text{def}}{=} \text{if } (\text{hasNegCycle}(a) = \text{true}) \\ \text{then edges}(\text{pickNegCycle}(a)) \\ \text{else let } e' = (e - \{kl \mid b_{kl} = \infty\} - \{ik, ki \mid 0 \leq k \leq N\}) \\ \text{in } \bigcup_{kl \in e'} (\text{if } a_{kl} \leq b_{kl} \text{ then } \{kl\} \text{ else edges}(\text{mPath}(a, k, l))) \\ \text{(where } E \text{ is either } x_j + c, c, \text{ or a general expression } E, \text{ and} \\ \text{edges}(k_0 k_1 \dots k_n) = \{k_0 k_1, k_1 k_2, \dots, k_{n-1} k_n\}.)$$

$$\langle \text{skip} \rangle_{ab}(e) \stackrel{\text{def}}{=} e - \{kl \mid b_{kl} = \infty\}$$

Designing *Good* Back-tracers :

Extension Method



- Dual atomic domain

- An element x in a lattice L is a dual atom iff

$$x \neq \top \wedge (\forall x' \in L. (x \sqsubseteq x' \wedge x' \neq x) \Rightarrow x' = \top),$$

- L is dual atomic iff

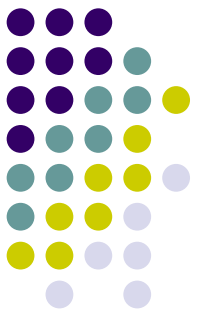
$$\forall x \in L. x = \bigsqcap \{x' \mid x \sqsubseteq x' \text{ and } x' \text{ is a dual atom}\}.$$

- When the extractor domain is dual atomic, the following is the back-tracer

$$(t)_{ab}(e) \stackrel{\text{def}}{=} \bigsqcap \{g(e_1) \mid e \sqsubseteq e_1 \text{ and } e_1 \text{ is a dual atom}\}.$$

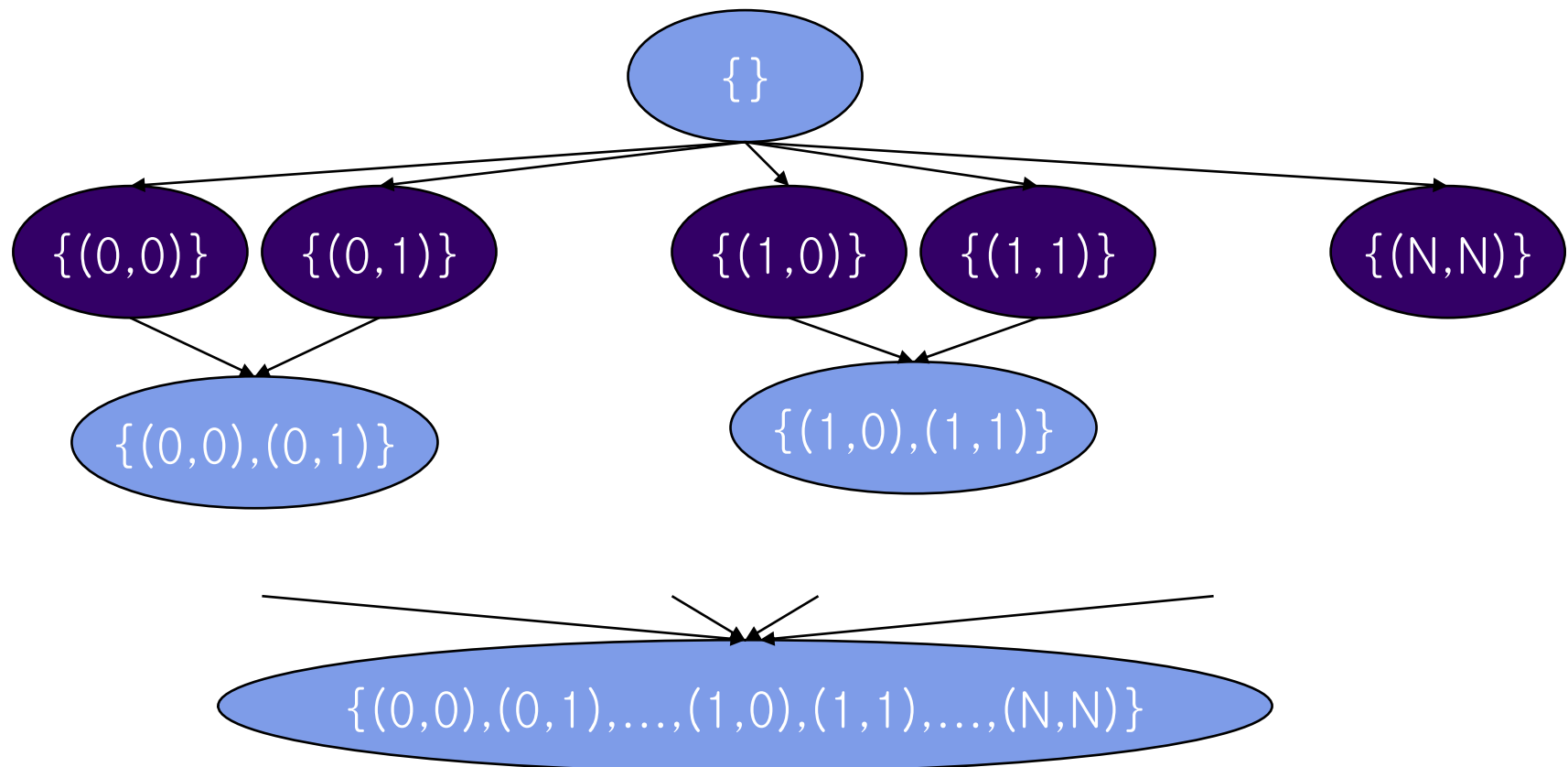
Designing *Good* Back-tracers :

Extractor domain for Zone analysis

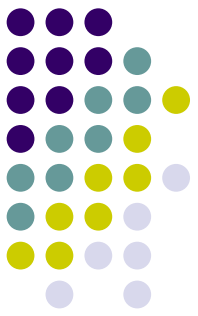


Extractor domain (when $I = \{(i, j) \mid 0 \leq i, j \leq N\}$)

$$\mathcal{E} \stackrel{\text{def}}{=} \langle \wp(I), \supseteq, I, \emptyset, \cap, \cup \rangle$$



Designing *Good* Back-tracers : Back-tracers for Zone Analysis



$$\langle x_i \leq c \rangle_{ab}(e) \stackrel{\text{def}}{=} \text{if } (b_{0i} \geq c) \text{ then } (e - \{kl \mid b_{kl} = \infty\} - \{0i\}) \\ \text{else } (e - \{kl \mid b_{kl} = \infty\})$$

$$\langle x_i \geq c \rangle_{ab}(e) \stackrel{\text{def}}{=} \text{if } (b_{i0} \geq -c) \text{ then } (e - \{kl \mid b_{kl} = \infty\} - \{i0\}) \\ \text{else } (e - \{kl \mid b_{kl} = \infty\})$$

$$\langle x_i - x_j \leq c \rangle_{ab}(e) \stackrel{\text{def}}{=} \text{if } (b_{ji} \geq c) \text{ then } (e - \{kl \mid b_{kl} = \infty\} - \{ji\}) \\ \text{else } (e - \{kl \mid b_{kl} = \infty\})$$

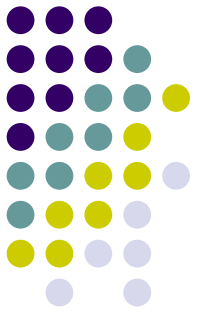
$$\langle E \leq E' \rangle_{ab}(e) \stackrel{\text{def}}{=} e - \{kl \mid b_{kl} = \infty\}$$

$$\langle x_i := x_i + c \rangle_{ab}(e) \stackrel{\text{def}}{=} e - \{kl \mid b_{kl} = \infty\}$$

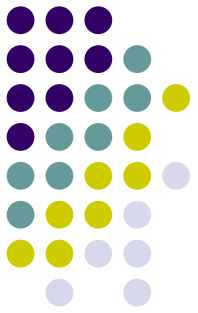
$$\langle x_i := E \rangle_{ab}(e) \stackrel{\text{def}}{=} \text{if } (\text{hasNegCycle}(a) = \text{true}) \\ \text{then edges}(\text{pickNegCycle}(a)) \\ \text{else let } e' = (e - \{kl \mid b_{kl} = \infty\} - \{ik, ki \mid 0 \leq k \leq N\}) \\ \text{in } \bigcup_{kl \in e'} (\text{if } a_{kl} \leq b_{kl} \text{ then } \{kl\} \text{ else edges}(\text{mPath}(a, k, l))) \\ \text{(where } E \text{ is either } x_j + c, c, \text{ or a general expression } E, \text{ and} \\ \text{edges}(k_0 k_1 \dots k_n) = \{k_0 k_1, k_1 k_2, \dots, k_{n-1} k_n\}.)$$

$$\langle \text{skip} \rangle_{ab}(e) \stackrel{\text{def}}{=} e - \{kl \mid b_{kl} = \infty\}$$

Experiments (1/3)



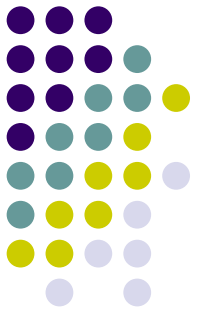
- We implement
 - Abstract interpreter for zone analysis
 - Abstract-value slicer for zone analysis
 - Hoare proof construction algorithm
- We apply our algorithms to small array-accessing programs



Experiments (2/3)

- Abstract interpretation results

programs	number of invariants in AI results			removed /total	slicing time (sec)
	total	selected	removed		
Insertion sort	92	22	70	76%	0.07
Partition	120	46	74	62%	0.03
Bubble sort	217	42	175	81%	0.11
KMP	463	133	330	72%	0.28
Heap sort	817	181	636	78%	0.29

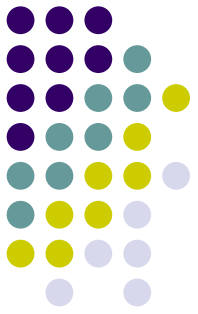


Experiments (3/3)

- Hoare proof size

	before slicing		after slicing		(1)-(2) /(1)	reduction in proof size
	(1)FOL	formula	(2)FOL	formula		
Insertion sort	248	2530	166	1122	33%	53%
Partition	398	3866	201	1847	49%	52%
Bubble sort	894	12230	389	2677	56%	76%
KMP	1364	26898	653	7683	52%	70%
Heap sort	2542	52370	1028	7936	60%	84%

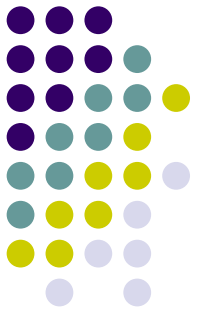
Conclusion



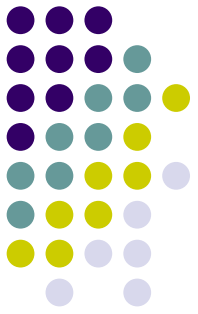
- Our contribution
 - Abstract-value slicing
 - AVS eliminates unnecessary invariants from AI results;
 - General framework for designing AVS is proposed; and
 - Constructing correct parameters for AVS and designing AVS for various AI frameworks are suggested.
 - We show applicability of our works by experiments.

(All details can be found in our TOPLAS paper and related technical memo)

Discussion



- Points to consider
 - Back-tracers are no need to be monotone.
 - Under-approximation vs. over-approximation
 - Forward vs. backward analysis



Thanks.