

Raccoon:



<youil.kim@arcs>
<jinseong.jeon@arcs>
<hwansoo.han@arcs>

Motivation 1

- (Buffer Overrun)
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 - 1: Morris (1988)
 - 2: Code Red (2001)
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Motivation 2

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BOON

Splint

Coverity

CSSV

Airac

An Example

```
125: static void
126: get_string (char *string)
127: {
128:     int counter;
129:
130:     for (counter = 0; counter < STRING_SIZE; counter++)
131:     {
132:         if (safe_read(STDIN_FILENO, string+counter, 1) != 1)
133:             exit (EXIT_SUCCESS);
134:
135:         if (string[counter] == '\n')
136:             break;
137:     }
138:     string[counter] = '\0';
139: }
```

Line 125~139 of rmt.c from GNU tar 1.13

What We Need?

Integer Value Analysis

+

Pointer Analysis

+

Buffer Analysis

What We Need?

Integer Value Analysis

+

Pointer Analysis

+

Buffer Analysis

Constant Propagation [Kildall73]

Intervals [CC76]

Zones [Mine01]

Octagons [Mine01]

Polyhedra [CH78]

What We Need?

Integer Value Analysis

+

Pointer Analysis

+

Buffer Analysis

B. Steensgaard
M. Das
L. Andersen
R. Wilson & M. Lam
Etc.

Observation 1

```
void f(void)
{
    int x[100], i=0, j=0;
    while (i < 99) {
        i++; j++;
    }
    x[i] = 0;
    x[j] = 0; FALSE ALARM
}
```

Relational analysis
may be useful in some cases.

Our Claim:
Interval analysis
is usually enough.

Observation 2

```
void g(void)
{
    int x[100], i=0, j=100;
    int *p;
    p = &i;
    x[*p] = 0; FALSE ALARM
    p = &j;
    x[*p] = 0;
}
```

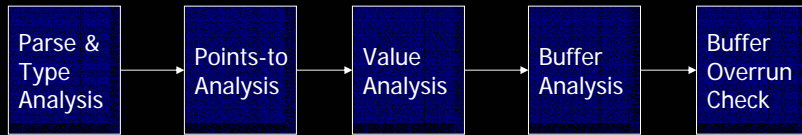
Flow-sensitive pointer analysis may be useful in some cases.

Our Claim:
Flow-insensitive pointer analysis is usually enough.

Other Factors

- How to handle aggregates?
 - Structures
 - Arrays
- How to handle complicated features?
 - Type castings
 - `setjmp` and `longjmp`
 - Signal handlers
 - Inline assembly code, etc.

Our Approach



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Our Position

- A Prototype Analyzer
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- Preliminary Experiments
 - Parts of Linux kernel 2.6.4
 - 3.0 GHz Intel Pentium 4 with 2.5 GB RAM

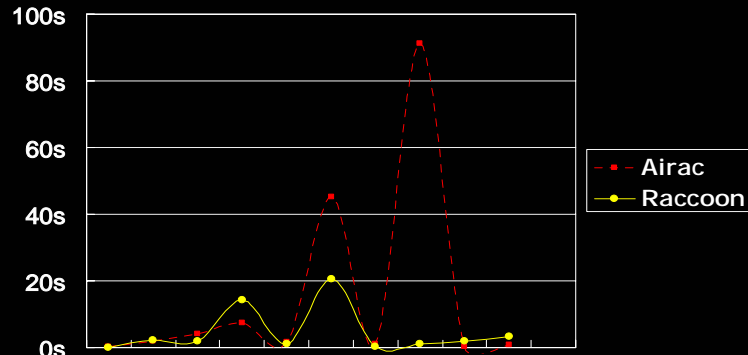
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Experimental Results: Overview

- Linux Kernel 2.6.4



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Design

- Value Analysis

$\text{Mem}_v : \text{AbsLoc} \mapsto \text{Interval}$

- Buffer Analysis

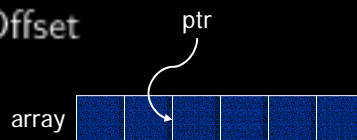
$\text{Mem}_p : \text{AbsLoc} \mapsto \text{Buffers}$

$\text{Buffers} : 2^{\text{Buffer}} + \{\top\}$

$\text{Buffer} : \text{Id} \times \text{Size} \times \text{Offset}$

$\text{Size} = \text{Interval}$

$\text{Offset} = \text{Interval}$



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Implementation

- OCaml + CIL 1.3.3
- Points-to Analysis
 - One level flow algorithm [Das00]
- Interval Analysis
 - Flow sensitive
 - Context sensitive (customizable)
 - Widening and narrowing operations
 - Backward abstract interpretation

Limitation

- Impreciseness
 - Combine all fields in a structure
 - Treat return values from library functions in a conservative way (as a top)
- Unsoundness
 - Ignore insides of library functions

Experimental Results: Details

Filename	#Lines	Airac Time	Raccoon Time	Airac Alarms	Raccoon Alarms	Real Bugs
vmax301.c	245	0.28s	0.05s	1	1	1
xfrm_user.c	1201	45.07s	20.58s	2	2	1
usb-midi.c	2206	91.32s	1.22s	10	4	2
atkbd.c	811	1.99s	2.16s	2	2	2
af_inet.c	1273	1.17s	0.27s	1	2	1
eata_pio.c	984	7.50s	14.24s	3	7	1
cdc-acm.c	849	3.98s	2.03s	3	2	2
lp6_output.c	1110	1.53s	1.21s	0	0	0
mptbase.c	6158	0.79s	3.29s	1	1	1
aty128fb.c	2466	0.32s	1.88s	1	1	1

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Case Study: eata_pio.c

```
$ raccoon -start_function eata_pio_detect eata_pio.cil.c
...
eata_pio.c:725: reg_IRQL[gc->IRQ]
Warning: expression 'gc->IRQ' may cause overrun
Size : [16,16]
Index: (top)

eata_pio.c:730: reg_IRQ[gc->IRQ]
Warning: expression 'gc->IRQ' may cause overrun
Size : [16,16]
Index: (top)

eata_pio.c:945: reg_IRQ[i]
Warning: expression 'i' may cause overrun
Size : [16,16]
Index: [0,16]
```

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Case Study: af_inet.c

```
$ racoon -start_function inet_register_protosw af_inet.cil.c
af_inet.c:994: inetsw[p->type]
Warning: expression 'p->type' may cause overrun
Size : [11,11]
Index: (top)

af_inet.c:995: inetsw[p->type]
Warning: expression 'p->type' may cause overrun
Size : [11,11]
Index: (top)
```

Case Study: af_inet.c

```
980: void inet_register_protosw(struct inet_protosw *p)
981: {
982:     struct list_head *lh;
983:     struct inet_protosw *answer;
984:     int protocol = p->protocol;
985:     struct list_head *last_perm;
986:
987:     spin_lock_bh(&inetsw_lock);
988:
989:     if (p->type > SOCK_MAX)
990:         goto out_illegal;
991:
992:
993:     answer = NULL;
994:     last_perm = &inetsw[p->type];
995:     last_for_each(lh, &inetsw[p->type]) {
```

Our Plan

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 - Separating fields for some structures
 - Weakly Relational Domains [Mine00]
 - Trace Partitioning [Mauborgne05]
- - ,
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